

Chapter 1 : Rift (Maelstrom) - Wowpedia - Your wiki guide to the World of Warcraft

*Great Maelstrom is a term used by Wraiths to describe a super-maelstrom. Great Maelstroms are unleashed in times of great death and destruction in the mortal world. In recorded history, there have only been six.*

What caused this great housing market maelstrom? Many analysts-both during the boom and since-have argued that low interest rates and easily available credit can explain the price rise. Real interest rates did fall by 1. High approval rates did enable many people, who had previously been shut out of the housing market to buy homes. If the easy credit hypothesis is correct, then we can take comfort in the thought that we understand the great housing convulsion, and we can start pointing fingers at those institutions, like the Federal Reserve System, that play a role in determining interest rates. It was exactly the tendency to accept seemingly plausible theories-like "people will always want homes in Las Vegas"-that lay behind so much buying in the boom. Research that I have done, together with Joseph Gyourko of Wharton and Joshua Gottlieb of Harvard, suggests that neither theory nor evidence supports the view that easy credit can explain the boom or the bust. Over the past 30 years, housing prices have typically increased by 6. The effect is slightly stronger when interest rates are low, but even in that range, prices only go up by eight percent as interest rates drop by one percent, controlling for the long run upward trend in prices. These estimated effects are well in line with economic theory, at least once one incorporates the pretty ready supply of new housing in many markets and that interest rates change over time. The variability of interest rates means that people who buy in a low interest rate environment should expect to sell in a higher interest rate environment. If a one percentage point drop in real interest rates is associated with an eight percent rise in price, then the 1. Similarly, we can use historic data to calculate the link between mortgage approval rates and prices, and between loan-to-value ratios and prices. For example, a five percent increase in loan-to-value ratios is associated with a 2. Economists are coming to better understand the dynamics of bubbles better over time, but we are still far from being able to explain why they show up in particular markets during particular time periods. For example, we know that the housing bubble was much more severe in places that had severe restrictions on building, either because of regulation or topography. We know that buyers during the boom had unrealistically optimistic expectations about future price growth. Perhaps monetary policy should have been stricter. Perhaps a severe tightening could have nipped the bubble early on. Understanding the great housing market maelstrom will take a more sophisticated theory that probably incorporates plenty of psychology and institutional knowledge.

### Chapter 2 : NationStates | The Rogue Nation of The Great Maelstrom

*"Few would question the assertion that South Carolina remained a conservative state long after the Civil War, one only needs to stroll over the grounds of the state capital to be reminded of this long running tradition in the state's history.*

From the Warcraft III: Reign of Chaos manual: At the center of the new sea, where the Well of Eternity once stood, was a tumultuous storm of tidal fury and chaotic energies. This terrible scar, known as the Maelstrom, would never cease its furious spinning. It would remain a constant reminder of the terrible catastrophe and the utopian era that had been lost forever. The Maelstrom can be seen on the world map of World of Warcraft, where it sits between Kalimdor and the Eastern Kingdoms. The Maelstrom can be seen on the "super-map" which features Outland and Azeroth. Azeroth - and the Maelstrom - can be seen from the Black Temple in Outland. Wrath of the Lich King: Ulduar holds two titan-made globes of Azeroth. The Maelstrom can be seen on these. Map of Outland and Azeroth. Azeroth, and the Maelstrom, seen from Outland. The Maelstrom on an Azeroth globe in Ulduar. In Cataclysm This section concerns content related to Cataclysm. In the third expansion, Cataclysm, players became able to visit the Maelstrom. As far as game mechanics are concerned, the Maelstrom is a sanctuary, where PvP combat is disabled. The zone can be reached through the quests which lead the player to Deepholm from Stormwind City and Orgrimmar. Once the player enters Deepholm, the Maelstrom cannot be revisited. Player mobility in the Maelstrom is limited: As a result, players cannot venture over via flight or swimming to visit Kezan or the Lost Isles. This section contains information from the Warcraft RPG which is considered non-canon. The Maelstrom itself is located in the northern tip of the South Seas, to the northwest of the Broken Isles. At the center of the Maelstrom is a location known as the Eye. They, along with the other regions within the Maelstrom, are considered sub-regions of The Eye. These are all located beneath it, below ocean surface. Foreman Dampwick in Bilgewater Port threatens to dump troll slaves into the Maelstrom. Since the inclusion of the Broken Isles in Legion on the world map, the position of the Maelstrom slightly moved to the west.

**Chapter 3 : What Caused the Great Housing Maelstrom? - CBS News**

*Chapter Great Maelstrom. Endless stars in the sky illuminated the world like diamonds. Each of them was beautiful and moving, especially their twinkling starlight that caused one's heart to throb.*

A catastrophe is threatening an alternate reality, and the occupants are desperately searching for a way out. Read and review please! Fiction T - English - Chapters: Lifesaver glanced down at a clipboard. Three of them are combat models, and the last appears to be an experimental prototype. The Samuel style Reploids had been built for heavy labor, but more intelligence than the average. They would probably have been used as foremen. But "Which one is the prototype?" Lifesaver pointed towards a female with butter-blond hair in two pigtails. She was tall and willowy, with eyes that were anime-huge for her face. X stared at her, and she turned her head to stare back. Her eye color was strange, but beautiful—a burnt umber that darkened to black at the center, and faded to gold on the edges. Then she suddenly smiled, and gave X a saucy wink. X blushed, and looked down. Her frame, for example, is made out of an unusual but not unknown alloy. Her muscles are wired in an unusual fashion, and her CPU is running extremely fast. She also has extra processors. None of these innovations, by themselves, are surprising. But all of them in one Reploid is. Particularly one not otherwise designed for combat. The girl had no built-in weaponry, although she did have very strong armor. Instead of the usual sections in different colors, all her armor was the same base color—the burnt umber of her eyes. But the base color shaded constantly, darkening to brown and lightening to gold, creating a mottled effect. The only exception to that was a starburst of gold on the center of her chest, surrounding the Maverick symbol. That symbol was removed, now, and had been replaced with a red jewel. The girl wore no helmet, but someone had pierced her ears and set them with dangling, gold and diamond earrings. The diamonds were large, and glittered like tiny stars. Only the big green one and the rat-like ones had been programmed with their names—Duschane and Lagaroo. The others were nameless. Lifesaver looked startled, then thoughtful. That startled X even more than the thought of Sigma being lonely enough to make his own ideal sex partner. He had suspected for some time that Lifesaver was secretly gay. The alternates need people badly. They need to learn more about the world and their places in it before they make that decision. I would suggest giving them a month, and putting them through vocational testing. They had no idea what the Mavericks had been intending them for, except for the obvious ones like Duschane. And even he might choose to lead a peaceful life. X nodded thoughtfully, glancing one last time at Sigarni. She met his eyes, and X felt an almost electrical shiver run down his spine. Then she smiled mysteriously, and turned away. X hesitated, then finally left—he had duties to attend to. But for the rest of the day, he thought about huge umber eyes. "Well, this is a whole load of suck. Zero sighed softly, and shrugged. X blinked, then tilted his head to look at the red Hunter. They had both been set to defending one of the jewel chip factories. Sigma had finally found about the chips, and had reacted fairly predictably. X grimaced as he thought about that. Fortunately, Sigma had tried to attack too many points at once, and the weakened attacks on the other factories had failed. Some damage had been done, but jewel chips were still going out in a steady stream. So X and Zero from the alternate universe had been set to guarding one of the factories and were getting heartily bored with the process. Zero gave him a questioning look. You know what I think about it. Why are you both so pessimistic? And Demodyne would never tell anyone who wrote it, or why, and there was no freaking record. They just appeared out of thin air, and that makes my skin crawl. We have this thing inside us and no one understands it. She had been acting as a Navigator in her own world, sort of, but not on a full, professional level. With the Mavericks gone, her skills had often been rather useless. Although Layer and Palette were there for the girl talk, not to look over her work. He used to be so much sweeter, but all the chaos really soured him. Do you want some doughnuts? All the girls laughed again. Alia immediately paged X. Sigma favored him with a look, but let the disrespect pass. That could eventually change, and Sigma rather looked forward to it. Dynamo was betting he could keep getting away with it, and so far it was working. There is something I want you to go investigate. I want you to investigate and find out why. How deep a reconnaissance do you want? Sigma resisted a bit, but finally allowed that Dynamo could make it a light recon mission—in, evaluate the situation, then out. Nothing that

would be particularly risky. By now, he knew all about the chips. But all of those had been the modern version of snake oil, useless garbage. The difference between that and the jewel chips was that the chips really worked. They were no miracle cure, but they were better than everything else on the market and Dynamo had quietly had one installed. For all his intelligence and undoubted cleverness, his ego was vast. Your review has been posted.

**Chapter 4 : Maelstrom - Wowpedia - Your wiki guide to the World of Warcraft**

*In the Great Maelstrom demonstrates how the state's conservatives adjusted their views at critical times, while clinging to other core values through the long decades. CHARLES J. HOLDEN received the Ph.D. from Pennsylvania State University and is an assistant professor of history at St. Mary's College of Maryland.*

It is a dark, twisting light in the Warp, and a fell beacon for those that would find solace in hell, a place where the material universe and the Empyrean interpenetrate each other and it is frighteningly easy to slip from reality to unreality and back again. It is salvation for the Damned and a shifting sea of storms to trouble the righteous. Located near the dense stellar masses of the galactic core in a near linear path between the core and Terra , the Maelstrom covers an area many hundreds of light years across, and its presence in space is marked by a vast, slowly turning gyre comprised of nebulae, dust and stellar material in which countless stars and worlds have long been lost. Although turbulent and unpredictable enough to make any true chart worthless and any hopes of conquering or even patrolling it an insurmountable task, it remains considerably more stable than most other Warp Storms on record, and evidence indicates that it has been in existence since before the evolution of Mankind. At any one time it is estimated by the Deathwatch that at least twenty major Ork infestations or petty pirate kingdoms make their home in the Maelstrom, warring against each other and venturing forth to raid and pillage. Worse things still stalk its radiant darkness. As a Majoris Grade Warp Anomaly, the Maelstrom is a point of constant interface between the real and the unreal, realspace and the Warp overlapping each other like a blurred image. Daemonic incursions and the predations of spectral entities such as Psychneuein and Hull Ghosts are common at the points within the Maelstrom where these realities overlap, while the flotsam of unknown aeons is cast up within its shadowed vortex. Although considered "stable" -- for a Warp Storm at least -- the Maelstrom is not static, and it is known that it periodically waxes and wanes in size and turbulence over time. Nor can any location within it be entirely relied upon to remain where it was last encountered. Over the centuries, a number of savants and Explorators have sought to define some pattern, reason or rhyme to the chaotic fluctuations of the Maelstrom, drawn to its dark mysteries. Most have gone mad or become lost themselves; although those that left decipherable records have often compared its patterns to the breath of gods fitfully slumbering or the encephalographic patterns of a nightmare-riven mind. Early History Edit During the Great Crusade , the armies of the Emperor of Mankind attempted to penetrate the Maelstrom and cleanse it of the evils that lurked within. Hundreds of warships and thousands of troops were lost in the early campaigns during the Great Crusade era in the late 30th Millennium, and with the rest of the galaxy to reconquer, the Emperor declared the region Purgatus. In the years following the Horus Heresy , Primarch Roboute Guilliman of the Ultramarines Legion decided that the inhabitants of the Maelstrom were too great a threat to the stability of the wounded Imperium to ignore, and ordered the surrounding regions reinforced in an effort to contain any attacks that might originate from within. Over time, the Imperium slowly established several important Imperial outposts within the Maelstrom Zone during the 38th and 39th Millennia. These outposts rose to prominence as flickering beacons of influence and strength within the region. The three vital star systems that formed the links in a distant chain that allowed the resources of the Maelstrom Zone to flow into the coffers of the more established Imperial sectors beyond were the systems of Cygnax, Sagan and Badab. As the situation in the Maelstrom became ever more volatile, this path of Imperial commerce came increasingly under threat. The Death of Cygnax Edit By the middle of the 41st Millennium, the heavily militarised Hive World of Cygnax located in the star system that bore its name was the most populated sphere in the northern Maelstrom Zone. Having long been a lynchpin of Imperial control of the region, Cygnax was a key world, forming a bulwark against aggressors and serving as a safe port for Imperial merchant and naval vessels. In the year M41 disaster struck with the suddenness of an onrushing storm as Cygnax succumbed to corruption from within and attack from without. The planet rapidly fell into bloody civil war between its Imperial garrison and Death Cult nihilists, backed by the intervention of the dread Chaos Space Marine warband known as the Reborn. Despite the intervention of the Mantis Warriors Chapter , which itself had made a home in the nearby Endymion Cluster , the death toll rose exponentially into

the millions. The resulting permanent nuclear winter, radioactive fallout and tectonic upheavals annihilated all life on Cygnax. With the fall of this key world, Imperial control of the northern Maelstrom Zone swiftly crumbled. Without Cygnax, combined with other losses in the region over the previous few centuries, vital Imperial military supply chains stretching as far as Bakka and Terra itself were threatened, forcing the Adeptus Terra to act. In recognition of their past glorious service to the Imperium, the Astral Claws Chapter was given the high honour of the senior role in commanding these newly formed Maelstrom Warders. This force was to include the fleet-based Lamenters and Charnel Guard Chapters to patrol the outer regions, and also incorporated the Mantis Warriors from the nearby Endymion Cluster. Once this force was put in place the Astral Claws Chapter took over an orbital battle station in the strategically vital Badab System, which became their Fortress-Monastery and base of operations. This naval detachment quickly stabilised the surrounding areas and purged the inner zone of the heretical and xenos elements that had plagued them. Soon the wealth of the Maelstrom Zone once again began to flow into the coffers of the Imperium. The greatest operation during these times occurred during the Scourge Campaign from M41, in which the Astral Claws and their allies conducted a series of major combat operations, striking deep into the heart of the Maelstrom in an attempt to take the battle to the foe. Initially the Space Marines were successful, until the abrupt withdrawal of the Charnel Guard Chapter. This sudden loss effectively ended the campaign. The Astral Claws subsequently petitioned for a replacement Chapter to be reassigned to the Maelstrom Zone, but were denied. Less than two Terran decades later, the Warders suffered a series of setbacks and a high number of casualties amongst some of their allies, causing a rift in relations between the wider Imperium and the Maelstrom Warders during this period. Soon the Warders became hard-pressed by an upsurge of daemoniac incursions and corsair attacks, pushing them into an increasingly defensive posture and suspending all operations near the Maelstrom itself. Having led the Astral Claws for two standard centuries, he fell in single combat with the Ork Warboss Vorg Manburna, which forced the Astral Claws to retreat. Imperial historians now point out that such a man of flawed character should never have been allowed to rise to the command of a Space Marine Chapter. But Lufgt Huron had already proven to be an exceptional warrior as well as a skilled tactician and charismatic leader. Lufgt Huron also established full political control over the Badab System and made himself and his Space Marines its feudal rulers, taking the title of the "Tyrant of Badab" and establishing the capital of his growing state-within-a-state at Badab Primaris. Although initially a cause for concern, such matters were not uncommon, particularly for those Space Marine Chapters deployed to border areas or on Crusade, simply because the Chapter itself might have a temporary need to retain as much of its gene-seed as possible to sustain battlefield losses. But as the omission persisted, this signaled to the Mechanicus that there was some darker motive at work. Repeatedly denied the reinforcements he had requested to aid him and the Maelstrom Warders in carrying out their tasks, in his arrogance and pride, the Tyrant of Badab sought to expand his forces into a force equal to the size and strength of a Space Marine Legion of old, an action expressly forbidden by the Codex Astartes and the decree of the High Lords of Terra. Further covert investigation would later uncover that the Astral Claws Apothecarion was conducting heretical experiments in rapid gene-seed zygote cultivation. Though largely unsuccessful, the Astral Claws Chapter eventually maintained an estimated force of 3, Battle-Brothers, making them one of the largest Space Marine forces in the galaxy. Badab War Edit But things soon took a turn for the worst, when conditions in the Maelstrom Zone worsened and matters turned against the self-proclaimed "Tyrant of Badab" as his plans were thwarted by causes beyond his control. Huron became increasingly paranoid and dictatorial, and soon embarked upon a dark course that would eventually lead to the lamentable conflict known as the Badab War from M41 in which the Astral Claws and their allies sought to secede from the Imperium so that they could prosecute their own private war against the forces of the Maelstrom more effectively. Not only his own Chapter, but those blinded by their past relationships and allied to the Astral Claws, also followed Lufgt Huron into this treachery. In the face of wanton heresy and deceit, the Inquisitor-Legate charged with prosecuting the Imperial Crusade against the Secessionist forces of the Badab Sector condemned the entire Astral Claws Chapter as Excommunicate Traitoris, and placed their allies under official suspicion of heresy and treason. Though the Badab War had ended, best estimates suggested that more than two hundred of the Astral Claws Traitors escaped their fate and

fled into the Maelstrom. From their new homeworld, dubbed New Badab , these cruel reavers have plagued every Imperial shipping route within 5, light years of the Maelstrom. Lufgt Huron, who survived his injuries with the aid of Heretekal augmetics , renamed himself Huron Blackheart and his rogue Chapter the Red Corsairs , selling his soul to the powers of Chaos Undivided in return for the ability to make war upon the Imperium and the False Emperor he believed betrayed him. To this day, many of those few Space Marines who have tragically fallen to the lure of Chaos are inevitably found within the ranks of the Red Corsairs, embittered and twisted by the dark power of Chaos that reigns supreme within this hellish realm. Notable Sectors and Sub-sectors of the Maelstrom Zone.

*The Great Maelstrom is one of the 12 Forbidden Burial Grounds. It has a connection to the origin of the Charming Spirits. An ancient existence lives at the bottom of the Great Maelstrom.*

The winter of in Norwich Connecticut had been unbearable. Snow, ice and sub-freezing temperatures added to an already gloomy and drawn out New England winter, one which had seen its onset begin virtually at the end of the summer of Spaulding Pond in Mohegan Park, a large wooded enclave in the northern section of town, was abundantly full again this Wednesday, March 6th. So full in fact that it once again posed a challenge to the year old dam by which it was held in place and where a small leak, another in an ever growing line of recent seepages, was now discovered this afternoon by park workers and reported up to the Public Works Director, himself a witness to these myriad other leaks, and who would summarily dismiss it this day as understood leakage. And so it was on this Wednesday March 6th, that Norwich Public Works foreman Monroe Cilley first noticed leakage coming from the southeast side of the dam. After a day of digging ditches in and around the park and checking catch basins throughout the area, Cilley, along with fellow employee Clarence Vantour, returned to the dam at around 4: In the immediate downstream area of the dam, there was a small, gravel based, square duck pond which now, upon closer observation was also immensely flooded over. The two men initially attributed this to the recent torrential rains as indeed it was sprinkling even now, but observing the dam up close, Cilley now noticed that water was clearly trickling through it on the eastern end at a point above the southern retaining wall and down the south face and into the small pond. Somewhat alarmed, he now suggested that he and Vantour get out of their truck and perform an inspection at closer range. This time, unfortunately, this minor leakage episode would be different. A Swift and Deadly Maelstrom is the true, fully documented story of a horrible tragedy borne out of ignorance and complacency. Slowing his car and opening his window, he heard the unmistakable and unnerving sound of rushing water. Clearly concerned, he quickly maneuvered his headlights onto the south face of the dam and there he now saw water gushing out of a fist sized hole above the base rock wall. This breach was in a different location from where hed observed the earlier seepage; it was lower and more easterly and thus presented a whole new and dangerous development in the dams integrity. Instantly understanding that he had a catastrophic problem on his hands, one with enormous consequences, Walz, again in his personal car and with no radio, raced into action, turning his car around and dashing down to the Public Works garage on Brook St. Arriving there, he rushed in and spoke with night foreman Angelo Yeitz, immediately ordering him to send a worker back up to the dam. I just came down from the dam and we might lose it. It is also the story, alternately, of life saving heroics, of the efforts of two young men, suddenly trapped in the ensuing floodwaters, to rescue three very young children, those that would tragically lose their mother in this disaster. With a manic survival instinct now taking hold, the adults, while struggling, managed to somehow re-orient themselves while upside down. The doors to the car had sprung open in the crash and while the onrushing flow cascaded through the overturned car, Ronnie, Honey and Tony all managed to locate the children and physically grasp them before the unthinkable could occur.

**Chapter 6 : Great Maelstrom | Pillars of Eternity 2 Deadfire Wiki**

*A study of South Carolina intellectual history from the end of the Civil War in to the advent of the Atomic Age, In the Great Maelstrom explores this ideology. The collapse of the Confederacy and the abolition of slavery forced South Carolina thinkers to ask what they could still believe in.*

Located near the dense stellar masses of the galactic core in a near linear path between the core and Terra , the Maelstrom covers an area many hundreds of light years across, and its presence in space is marked by a vast, slowly turning gyre comprised of nebulae, dust and stellar material in which countless stars and worlds have long been lost. Since the era of the Great Crusade the wealth of the region has drawn Mankind to the Maelstrom Zone time and again despite its manifold hazards and difficulties. With the difficulty of traveling through the region, soon this area of space became a haven to corsairs, criminals and renegades. Over time, the Imperium slowly established several important Imperial outposts within the Maelstrom Zone during the 38th and 39th Millennia. These outposts rose to prominence as flickering beacons of Imperial influence and strength within the region. The three vital systems that formed the links in a distant chain that allowed the resources of the Maelstrom Zone to flow into the coffers of the more established sectors beyond were the star systems of Cygnax, Sagan and Badab. As the situation in the Maelstrom became ever more volatile, this path of commerce came increasingly under threat. With the fall of Cygnax, one of the lynchpin worlds within this volatile region, Imperial control of the northern Maelstrom Zone swiftly crumbled. Without this key world, taken with other losses over the previous few centuries, vital military supply chains stretching as far as Bakka and Terra itself were threatened, forcing the Adeptus Terra to act. In recognition of their past glorious service to the Imperium, the Astral Claws Chapter was given the high honour of the senior role in commanding the newly formed Maelstrom Warders. This force was to include the fleet-based Lamenters and Charnel Guard Chapters to patrol the outer regions, and also incorporated the Mantis Warriors who were based in the nearby Endymion Cluster. Once this force was put in place, the Astral Claws Chapter took over an orbital battle station in the strategically vital Badab System , which became their fortress-monastery and base of operations. After their establishment, a detachment of a Imperial Navy squadron were permanently assigned to the region to conduct search and destroy and convoy protection duties. This naval detachment quickly stabilised the surrounding areas and purged the inner zone of heretical and xenos elements that had plagued them. Soon the wealth of the Maelstrom Zone once again began to flow into the coffers of the Imperium. The greatest operation during these times occurred during the Scourge Campaign from M41, in which the Astral Claws and their allies conducted a series of major combat operations, striking deep into the heart of the Maelstrom in an attempt to take the battle to the foe. Initially the Space Marines were successful, until the abrupt withdrawal of the Charnel Guard Chapter. This sudden loss effectively ended the campaign. The Astral Claws subsequently petitioned for a replacement Chapter to be reassigned, but were denied. Less than two decades later, the Warders suffered a series of setbacks and a high number of casualties amongst some of their allies, causing a rift in relations between the wider Imperium and the Maelstrom Warders during this period. Soon the Warders became hard pressed by an upsurge of daemoninc incursions and corsair attacks, pushing them into an increasingly defensive posture and suspending all operations near the Maelstrom itself. Having led the Astral Claws for the last two centuries, he fell in single combat with the Ork Warboss Vorg Manburna and forcing the Astral Claws to retreat. Imperial historians now point out that such a man of flawed character should never have been allowed to rise to the command of a Space Marine Chapter. But Lufgt Huron had already proven to be an exceptional warrior as well as a skilled tactician and charismatic leader. This resulted in several fringe worlds that harboured renegade ships in the past being turned into lifeless husks. M1, a failed coup on the Hive World of Badab Primaris led to an abortive civil war, and the Astral Claws stepped in and brutally crushed the conflict. In the aftermath, the elements behind the coup were brought forth to Lufgt Huron for judgement. Mindful of the lesson of Cygnax, the Chapter Master personally took matters into his own hands, swiftly reimposing order once more. Following a unified command structure these forces now followed a standard dictated by Huron. The Chapter was able to conduct a series of lightning raids into outlying areas to

harass and destroy heretic and xenos controlled areas. Spurred by this success, Huron had his servants deliver a formal and lengthy petition to Terra, making a detailed case for completely subduing the Maelstrom and the surrounding area, which would greatly benefit the Imperium in the long term. Badab Schism Edit During the mid s. Although initially a cause for concern, such matters were not uncommon, particularly those Space Marine Chapters deployed to border areas or on crusade, simply because the Chapter itself might have a temporary need to retain the gene-seed itself to sustain battlefield losses. But as the omission persisted, this signaled to the Mechanicus that there was some darker motive at work. Repeatedly denied the reinforcements he had requested to aid him and the Maelstrom Warders in carrying out their tasks, in his arrogance and pride, the Tyrant sought to expand his forces into a force equal to a Space Marine Legion of old. Further covert investigation would later uncover that the Astral Claws Apothecarion were conducting heretical experiments in rapid zygote cultivation. Though largely unsuccessful, the Astral Claws eventually stood at around an estimated 3, battle-brothers strong. War on the Horizon Edit Freed from their inglorious garrison duty, the Astral Claws intervened in the aftermath of the infamous Fourth Quadrant Rebellion , which had troubled the Imperium for many decades. Under his inspired command, the taskforce ruthlessly eradicated the heavily fortified Lycanthos System of Traitor and Chaos forces in under a year. However, Stibor Lazaerek , Chapter Master of the Fire Hawks, continued to harbour a grudge over the fact that Huron was given overall command despite his seniority as a Chapter Master. This grudge would fester over the coming years until finally it would bear the fruit of bitterness. Seeking to capitalise on this glorious victory, in M41 the Astral Claws, at the instigation of their Chapter Master, the Black Templars declared a Crusade of Wrath into the Maelstrom, assaulting it from the eastward approach. Meanwhile the Astral Claws, Lamenters and Mantis Warriors launched their own assaults from the southern and north-eastern approaches. Unfortunately, wider events intervened, once again putting a premature end to the Astral Claws plans, as the Black Templars were called away to aid the beleaguered realm of Ultramar in the wake of the Tyrannic War. Matters worsened once again, not only within the Maelstrom Zone but the wider Imperium as well, as the threat of Hive Fleet Behemoth left the defences of the Segmentum Ultima in disarray, and wars and rumours of wars as far as the Eye of Terror and the Ghoul Stars threatened to erupt, as well as galaxy-wide revolts and other strange phenomena. Soon crisis followed crisis, and in the dying years of the s. M41, Lufgt Huron saw the Maelstrom Zone slipping from his grasp and all the victories the Warders had gained began to crumble, and so in an attempt to tighten his grip, he remained unaware that elsewhere events were moving against him. It would not be long before the brooding Tyrant of Badab would spark into violence, and the Imperium would once again, shed the blood of its own. The Karthan Sector Governor heavily censured the Astral Claws Chapter, along with calls for the arrest and trial of Huron for such treachery against the Imperium. With the weight of suffering and bloodshed elsewhere, the tangle of claim and counter claim fell on deaf ears. In addition, Lufgt Huron was the lawful master of a realm permanently on a war footing; a bulwark against the xenos and Chaos, and on the most basic level authorised to defend those domains. Over the next three years the Karthan Imperial commanders took it upon themselves to send two further punitive expeditions into the Maelstrom Zone but both fleets were lost in unconfirmed circumstances, supposedly never reaching the Badab System. The intervention of the Astral Claws and their allies was suspected. Unable to enforce their will decisively, the increasingly desperate Karthan lords, near bankrupted by this stage, attempted to circumvent Badab itself, taking the far longer and more perilous route in order to access the lost tithes directly to make up their shortfall. M41 the agents of the Karthan Imperial commanders began to spread propaganda in both the Segmentum Assizes and the Senatorium Imperialis to any that would listen. As the local Administratum continued to press the High Lords to intervene directly, the Maelstrom Warders continued to arm themselves for war and conducted sweeps of the Maelstrom Zone in force, while they simultaneously continued to augment their defences within the Badab Sector itself. In support of their cause, the document cited both the edict that founded the Maelstrom Warders and the ancient rights and titles of the Adeptus Astartes prerogative in their defence, precedents that both weighed heavily in their favour. These articles also called for a full investigation into the Karthan Sector, asserted the historic and lawful sovereignty of the Space Marine Chapters involved from outside interference by the lower Adepta and stated again their willingness to defend the Maelstrom Zone from any who would

threaten it. As the situation devolved further the Karthans threatened all out war, but lacked the means to do so alone. Instead the petitioned aid to mount an attack from the Departamento Munitorum and the Segmentum Naval sub-command at Ryza , but were flatly refused and informed that the matter was an "internal dispute. To further their goals, the Karthan Satrap sent several direct and open appeals to several Space Marine Chapters with whom they had past dealings with. The Satrap had quickly realised that only other Space Marines could truly hope to contest other Space Marines in open battle. The Fire Hawks Chapter was the first to respond to their cause. In the past the Fire Hawks Chapter had used the vast orbital dockyards of the Karthan capital world of Sidon Ultra for resupply. This monumental arrogance and folly would soon prove disastrous. Conducting search and destroy operations in the Golgothan Wastes, Knight-Commander Stibor Laezerek acquiesced to despatching several ships into the northern Maelstrom Zone. One such vessel, the Red Harbinger, entered the Endymion Cluster in With this single act, the full-scale conflict between Space Marine Chapters that was to follow was ignited. The very existence of these Chapters was at stake. Despite the attempts of the Inquisitor Legate to have the matter placed fully under Inquisitorial remit, a conclave of five Space Marine Chapter Masters whose forces were not part of the conflict were convened in judgement in accordance with Astartes tradition. A unanimous verdict was reached by the tribunal that the Astral Claws were judged to be traitors most foul and that they were to be declared Excommunicate Traitoris. They were guilty of taking up arms against the Imperium and deceitfully causing their brethren to do likewise. The Consistorial Court also found all of those Chapters who had taken part in the Badab Secession guilty in breaking with both the Codex Astartes and the ancient covenant with the Emperor that it represented. In punishment, all the Astral Claws in Imperial custody were blindfolded and shackled in dishonour and then put to the sword. It was further judged that the other surviving Secessionist Chapters would have to each undertake a year penitent crusade to atone for their transgressions, and would have to do so without the right to recruit new brethren to replace their losses during this time of punishment. Their future survival would therefore, be left in their own hands and by the grace and benevolence of the Holy Emperor. In addition, the Mantis Warriors would henceforth lose all rights to their ancient domains in the Endymion Cluster, with their goods and chattels given over to the Fire Hawks in perpetuity, and likewise the Lamenters Chapter were condemned to surrender reparations in ships and wargear to the Minotaurs Chapter this in essence being no more than a rubber-stamp approval of actions already taken place. The Executioners Chapter in contrast were granted a measure of comparable clemency, and their twin Chapter worlds were given over in trust to the Salamanders Chapter and their own successors rather than forfeited entirely, to be returned to them should they endure their hundred year act of contrition and survive. Though the Star Phantoms were now reduced to less than a third of its former strength, ruling over a kingdom of ashes, they had long been a fleet-based Chapter after having lost their former homeworld centuries before. They eagerly grasped this laurel of victory as their just and long-laboured reward. Before departing the Maelstrom Zone. There, with the agreement of the Fire Hawks, they struck at the Tranquility System, whose worlds were once the primary recruiting and training grounds of the Mantis Warriors Chapter. From these worlds they harvested an entire generation to renew their own losses, forcing those selected to fight to the death to prove their worth in order to survive in the Carcharodons brethren. Thus paid in blood, the Carcharodons fleet departed, the last known sighting of them made by an Explorator augery-beacon, which marked them tacking course through the Warp, ascending the galactic plane into the blackness of the outer void once more. M41, upon returning to Terra, the Inquisitor Legate carried out his last act by ordering an Edict of Obliteration to be carried out under the auspices of the Adeptus Terra in regards to the Astral Claws, the Tiger Claws and their master Lufgt Huron - the Tyrant of Badab - wiping their accursed names and their sins from the pages of Imperial history. Entered into the official record would be sanitised and altered versions of the events of the Badab War. Chapters of the Maelstrom Warders.

Chapter 7 : Whirlpool - Wikipedia

*The Great Claims Maelstrom Through real life claims scenarios participants will learn to identify areas of risk that may lead to claims. They will learn how claims are handled by underwriters and options provided by the policy terms for adjustment of claims.*

A catastrophe is threatening an alternate reality, and the occupants are desperately searching for a way out. Read and review please! Fiction T - English - Chapters: However, in one unlikely permutation there was a momentary wobble. A red dwarf swung slightly out of orbit and influenced something far greater. Not much, but as time progressed that slight change grew exponentially. A centimeter became a meter. A meter became a kilometer. A kilometer became a thousand kilometers. And so the changes went. The thing influenced was a phenomenon referred to by many names. Humans, when they first discerned it, called it the Great Maelstrom. Two black holes in a tight binary orbit, destroying everything in their path. Glorious to look at but fearful to contemplate, it was a force of pure annihilation. Even with that small change, it would not hit Earth directly. But it would come close enough. The sun would never survive it, let alone the tiny piece of rock orbiting it. By the time Reploids were created, humans were looking uncertainly at the sky. A black hole cannot be seen, because it emits no light. But it permits no light to escape. The sky was already turning black. In a closely related universe, the sky was spangled with bright stars. And the Reploids and humans below them had no idea how lucky they were to be seeing them. It was the dead of night, and she was delivering some papers to the navigator on duty. But there was something curious on the floor. Shifting the papers to one arm, she knelt down to touch it with a tentative hand. The thing on the floor looked like a bizarre mating between a Met and a spider. Well, what was left of it did. It looked like it had been jammed into a trash compactor and ground down, hard. Wiring was sticking out in dozens of directions. It was still slightly functional, though. There was a sad chirp as it tried to move, and a badly damaged camera focused on her for just a moment. Then the whole thing whined and collapsed, all life going out of it. She had no idea what it could be, but it was curious enough that someone should see it. In another universe "Well, that was abortive. He pulled one out, lighting it, then passed the pack over to Axl. With death staring them in the face every day, they had all picked up a few bad habits. His vices ran more towards sweets. In fact, he probably had the biggest sweet tooth in the Hunters. Not that anyone cared anymore. Our worlds are that much the same. It was all in the perspective. He had called them to share the results of his latest experiments. All kinds of avenues were being pursued in an effort to escape the coming disaster. They only had about fifty more years before the effects began to get catastrophic. The first colony ships had been launched nearly fifty years ago, when the full horror of what was bearing down on them was realized. Those first ships had been capable of traveling at a miserable fraction of the speed of light, and their destinations had been total crapshoots, but in those first years, people had been desperate. Cryogenic freezing allowed at least the possibility of survival, on some far off planet. People were still desperate, but time was narrowing options. As the Great Maelstrom got closer, ships leaving needed to go faster to outrun it. With all the new technology advances, ships were going at almost. What they really needed was faster than light travel, but experiments had not been promising. X sighed, and closed his eyes. The Maverick wars had degenerated into a kind of despairing peace. What was the point in fighting over a dying world? Sigma had already left in his own colony ship, and good riddance. Gate was exploring a different option. A place between realities. It had no physical boundaries, no definition, and could not support matter. Anything left in it for more than a split second seemed to get squeezed. Although "What about the sanity problem? It was eating a leaf. So perhaps another half million? Can you ask your girlfriend for that? What was left of the Maverick Hunters was being funded by a billionaire playgirl who was scared to death at the thought of taking a colony ship. She was also a diehard fan of all the hunters, especially Zero, and had developed a crush on Axl. Thankfully, he liked her right back and was cheerfully oblivious to how important his relationship was to the Hunters right now. There was brief silence, and Zero slowly stood up, going to the window. He knew what Zero meant to do. It was night, and the stars should have been out. When X had first been created, there had been only a small black blotch against them. Now there were no stars visible. None at

allâ€¦ Elsewhere In fact, it was extremely stupid. The camera in its helmet tilted around, catching everything that was going on around it. A little girl reached down to pet it, until her mother jerked her away with a frown. The probe paused to tilt itself back, focusing on a well-kept building. It was the public library, a very imposing building built of steel and concrete, with an old-world style. Concrete lions greeted visitors, as they sat on the ledges that framed the stairs. The little AI continued onward, recording. The city was very neat and clean, and the activity was bustling. Eventually, night fell, and the probe tilted itself up again to see the sky. Althoughâ€¦ "If there are Hunters there, I bet the Maverick wars are still going on. No wars, no bombings, only quiet desperation as all the leaders of the world organized as many colonization ships as they could and poured funding into faster than light research. It was a bit surprising, really, how many leaders had chosen to remain. You could call those men many things, but after dealing with the Maverick wars, "coward" was usually not among them. Their families were gone, though. X knew that a large part of the general population was a bit bitter about that, but he considered it wise. How could a man think clearly when his closest loved ones were still in danger? And it was the cruelest sacrifice, sending them away while you remained, not even knowing if they would reach their destination and survive on an alien worldâ€¦ X took a quick, hard drag of his cigarette, then stubbed it out. He pulled out a new one, lighting it. It might be wise to try and reach more dimensions. X shook his head, then looked at Gate. Once people knew about an instantaneous way to escape to places that were guaranteed to be at least minimally habitableâ€¦ there might be one hell of a riot. A lot of the people still on earth were fine people. And even fine people might lose it, with escape so close at hand. What a disaster that would be! He has already proven capable of keeping the whereabouts of colony ships a secret, and defending them when secrets got out. Stillâ€¦ "Only one country?"

### Chapter 8 : Maelstrom | WoWWiki | FANDOM powered by Wikia

*The Maelstrom is a massive, fierce vortex of water that was created when the Well of Eternity collapsed into itself during the Great calendriredelascience.com is located in the middle of the Great Sea which subsequently filled the void.*

As navigation is dangerous in this strait only a small slot of time is available for large ships to pass through. Moskstraumen Moskstraumen is an unusual system of whirlpools in the open seas in the Lofoten Islands off the Norwegian coast. It finds mention in several books and movies. Corryvreckan Corryvreckan whirlpool The Corryvreckan is a narrow strait between the islands of Jura and Scarba , in Argyll and Bute , on the northern side of the Gulf of Corryvreckan , Scotland. It is the third-largest whirlpool in the world. Though it was initially classified as non-navigable by the British navy it was later categorized as "extremely dangerous". It is given the epithet "pig-like" as it makes a screeching noise when the vortex is at its full fury and reaches speeds of up to In a whirlpool there caught student divers, resulting in fatalities. This was not a naturally occurring whirlpool, but a man-made disaster caused by underwater drillers breaking through the roof of a salt mine. The lake then drained into the mine until the mine filled and the water levels equalized but the ten-foot deep lake was now 1, feet deep. This mishap resulted in destruction of five houses, loss of nineteen barges and eight tug boats, oil rigs, a mobile home, and most of a botanical garden. Nine of the barges which had sunk floated back. The Army Corps of Engineers , which operates the dam and lake, expected that the whirlpool would last until the lake reached normal seasonal levels by late July. A prominent example is the drilling disaster that occurred on November 20, , in Lake Peigneur. A drilling platform, eleven barges, several trees, and multiple acres of the surrounding terrain were submerged by the resulting whirlpool. In literature and popular culture[ edit ] Apart from Poe and Verne other literary source is of the s, of Olaus Magnus , a Swedish Bishop, who had stated that the maelstrom which was more powerful than The Odyssey destroyed ships which sank to the bottom of the sea, and even whales were sucked in. Pytheas , the Greek historian, also mentioned that maelstroms swallowed ships and threw them up again. I have heard a certain high nobleman of the Gauls relating that a number of ships, shattered at first by a tempest, were afterwards devoured by this same Charybdis. And when one only out of all the men who had been in these ships, still breathing, swam over the waves, while the rest were dying, he came, swept by the force of the receding waters, up to the edge of that most frightful abyss. And when now he beheld yawning before him the deep chaos whose end he could not see, and half dead from very fear, expected to be hurled into it, suddenly in a way that he could not have hoped he was cast upon a certain rock and sat him down. Sitting in the prow, he lifts up his hands to heaven and blesses the turbulent, terrible seas. Yet the Lord terrifies him in this way, not so that the ship in which he sits should be overwhelmed and wrecked by the waves, but rather to rouse him to pray more fervently that he may sail through the peril and reach us here. In turn, the Nordic word is derived from the Dutch maelstrom, modern spelling maalstroom, from malen to grind and stroom stream , to form the meaning grinding current or literally "mill-stream", in the sense of milling grinding grain.

### Chapter 9 : The Great Claims Maelstrom - | Virginia Land Title Association

*Sixth Great Maelstrom, is a term used by wraiths to describe a violent superstorm that happened within the Shadowlands when the Week of Nightmares struck the entire world around*