

Chapter 1 : Outlaw Golf - Wikipedia

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Last updated by Giancarlo Varanini on Jun 13, Outlaw Golf is still a surprisingly realistic golf game, complete with spins, hooks, slices, and breaks and the sort of complexity you might expect from a straightforward golf sim. As such, it will probably take a while for you to settle in and have an enjoyable time with the game, despite its outrageous theme. Outlaw Golf features a cast of over-the-top characters. Though the game has only three hole courses, the most impressive aspect of Outlaw Golf is the sheer number of different modes of play it has to offer. However, within the exhibition mode, there are eight different types of golf games. You can choose to play through 18 holes normally the player with the lowest score wins, or you can engage in a slight variation where the player who wins the most holes wins the game. In addition, there are two modes where you can compete for money. One is just a general skins game where you can win money for each hole, and the player with the most money at the end of the 18 holes wins. The other mode is a little more involved because it asks you to either bet money on a particular shot or to pass, and whoever wins the hole wins the amount of money wagered. Outlaw Golf also includes two teamplay modes within the exhibition option. One uses the stroke count of the teammate who performed the best at the end of the hole, while the other simply keeps the best shot from either teammate when approaching the hole. Another of the gameplay modes forces you to choose just a single club and get through a course with that and a putter. However, the most entertaining mode of the bunch is probably the time attack option, where the game will track the amount of time it takes you to finish a hole. These tests focus on specific skills, such as putting, and they become increasingly difficult as you progress through the game. Instead, you have to press back on the analog stick to charge up the strength of the shot and then press forward when you want to swing. Just the slightest tap to the left or right when hitting the ball can cause it to do just that. The game should have at least offered a simpler alternative control scheme. Part of what makes hitting a straight ball so difficult in Outlaw Golf is the composure factor. Conversely, if you have a high level of composure, then you have a much higher chance of hitting a ball exactly the way you want to. In certain modes, you can use a mulligan or a do-over if your shot is really bad, but your composure rating will still drop, or rise, regardless. The controls tend to be problematic in the early going. In addition to adjusting the trajectory of your shot, you can also put different types of spin on the ball by moving a small red dot around the ball graphic in the lower left side of the screen. This will show different breaks on the green and whether or not your ball will veer off to the left or right. This is especially problematic during putting because you can literally see the path of your ball before you hit it, only to find that the ball will actually move far to the right or left of the hole. The graphics in Outlaw Golf are solid but not spectacular. The character models all look good and animate well, particularly during the cartoonlike caddy combat sequences. There are some nice water effects, as well as other ambient details within the environment, such as birds and planes flying, cars driving over the highway, and a small gallery of polygonal people. Outlaw Golf features full commentary in the form of an incredibly annoying Dennis Miller-like personality who says the same exact lines over and over. Thankfully, you can turn off the commentary entirely. The individual golfer voices are tolerable, but then again, they usually speak only after a hole has been finished. The music in the game is pretty horrible, though, as part of the soundtrack is made up of what seem like elevator-music versions of popular songs. While the game offers plenty of golfing variations and good replay value through the tournament mode, the fact that there are only three hole courses may be of concern to some.

Chapter 2 : Outlaw Golf Review - GameSpot

Outlaw Golf seemed enticing because it is designed for a more mature crowd and supposedly contains "strong language", "suggestive themes", and "mild violence." Since golf naturally runs the risk of being a little boring, I figured this game would be the lively alternative I was looking for.

Bonus costumes At the character selection screen, hold L and press Y 2 , White, Y, Black, Y to unlock an extra costume for each character. If you entered the code correctly, you will hear a sound. You will not slice or hook your shot and will always hit at the set power percentage of your club. This only works if you do not have any Beating Tokens. **Larger ball** While playing the game, hold R and press Up 3 , Down. Repeat this code to increase its effect. **Smaller ball** While playing the game, hold R and press Down 3 , Up. **Distract opponent** Start a game with two or more players. While the other person is hitting the ball, press A button to say things to distract them. **More attributes** Play in the tour modes. After completing the putting, driving, etc. **Putting help** When putting, press X and a yellow line will appear, showing to path of the ball. You can only do this three times. **New clubs and challenges** After completing the skins mode or match play, you will get new clubs and new challenges for that mode. **Increase composure** Use the following trick in two player mode if your composure is low and you want to increase it without using a Beat Down Token. While the ball is in flight, press Mulligan. Your composure will increase without losing a Beat Down Token. **Extended beating** When beating up your caddy, if you miss the last hit, keep pressing A repeatedly to continue pounding. This turns a minor failure into a major beating. When using a Beating Token, you can extend the beating far and beyond the fifth hit by repeatedly pressing A for an extra five or six hits. You still have to accurately get the first five hits in order to take advantage of the bonus beatings. **Event bonuses** Successfully complete one of the following events to unlock the corresponding prize:

Chapter 3 : Outlaw Golf Cheats & Codes for GameCube - calendrierdelascience.com

Summary: Golf meets strippers, ex-cons, and wannabe rappers. In Outlaw Golf, you can step into the shoes of all kinds of criminals and compete in 30 tour events. With each event, you'll unlock new characters and better equipment and improve your character's skills.

Chapter 4 : Outlaw Golf Cheats, Codes, and Secrets for GameCube - GameFAQs

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Chapter 5 : Outlaw Golf Prices Gamecube | Compare Loose, CIB & New Prices

Golf meets strippers, ex-cons, and wannabe rappers. In Outlaw Golf, you can step into the shoes of all kinds of criminals and compete in 30 tour events.

Chapter 6 : Outlaw Golf Nintendo Gamecube Game Complete | eBay

For Outlaw Golf on the GameCube, GameFAQs has 34 cheat codes and secrets, 2 reviews, 20 critic reviews, and 1 save game.

Chapter 7 : Outlaw Golf Cheats, Codes, Cheat Codes for Xbox (XB)

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Chapter 8 : Outlaw Golf (GameCube) Overview - CNET

Outlaw Golf is an odd game because it has a theme that seems to appeal to a certain audience, yet the gameplay isn't really for that crowd.

Chapter 9 : Outlaw Golf - Dolphin Emulator Wiki

Outlaw golf is pretty fun as well even if i suck at it. i was looking to see if any other golf titles where available for the gamecube and this popped up. the other three i own are Pga tour 06, Mario golf toadstool tour and Swingerz golf.