

Chapter 1 : SparkNotes: The Stranger: Context

Comment: A copy that has been read, but remains in clean condition. All pages are intact, and the cover is intact. The spine may show signs of wear. Pages can include limited notes and highlighting, and the copy can include previous owner inscriptions.

While investigating on a case, he discovers that his person of interest has been murdered. His lack of communication with the corresponding police unit forces him to be stopped by police lieutenant Han Yeo-jin Bae Doona , who later assists him in arresting the lone evading suspect, who makes a not guilty plea. Despite the latter being convicted with evidence, Si-mok is left uncertain about it and passes his verdict to the deputy chief Lee Chang-joon Yoo Jae-myung as a robbery involving a third party instead of murder. Yeo-jin obtains a DNA sample of the real suspect and submits it to Si-mok, who is beginning to suspect that the convict was framed. He tries to find documents inside the office of his colleague Seo Dong-jae Lee Joon-hyuk , who indignantly prevents him from prowling around. His past aggression from his personality traits becomes an object of scrutiny. Chang-joon asks his father-in-law Lee Yoon-beom Lee Kyoung-young for advice in dealing with Si-mok snooping around the wrong places. Si-mook then tries to find who the victim had last to talk to before being killed. Unconcerned about it, Si-mok persists on investigating focuses his attention on his suspicions on Eun-soo. He surmises with Yeo-jin that the deaths of both victim and convict may have been part of larger scheme. He later discovers that Dong-jae has been pursuing an underage female escort who is later found left-for-dead inside the house where the primary victim was murdered. Dong-jae visits the police station to give an input about the case. As the police attempt to take him away for questioning, they are interdicted by a defensive Chang-joon. As they discover new evidence, the list of possible suspects grows, including Dong-jae and the chief of police Kim Woo-gyoon Choi Byung-mo. Dong-jae notices his office has been searched. At the hospital, someone attempts to kill the unconscious underage escort, with a woman seen leaving the premises. Both the police and the prosecutors are publicly shunned for it. Si-mok surmises the identity of the real culprit. Together, they probe Dong-jae as their starting point. The escort finally wakes up at the hospital. Chang-joon is appointed as Chief Secretary at the Blue House and receives a mysterious gift from someone anonymous. Woo-gyoon secretly asks Chang-joon for help in being vindicated from the case. Chang-joon invites Dong-jae to work for him at the Blue House, and is immediately confronted by Eun-soo. The escort later gives Si-mok and Yeo-jin an information about her abduction Ratings[edit] In the table below, the blue numbers represent the lowest ratings and the red numbers represent the highest ratings.

Chapter 2 : Stranger | Netflix Official Site

The Suspicious Housekeeper (Hangul: *이웃집 살인*; RR: *Susanghan Gajeongbu*) is a South Korean television series starring Choi Ji-woo, Lee Sung-jae, Wang Ji-hye and Kim So-hyun. It aired on SBS from September 23 to November 26, on Mondays and Tuesdays at for 20 episodes.

However, one of several severe attacks of tuberculosis forced him to drop out of school. The poverty and illness Camus experienced as a youth greatly influenced his writing. After dropping out of the university, Camus eventually entered the world of political journalism. While working for an anti-colonialist newspaper, he wrote extensively about poverty in Algeria. He was also the editor of *Combat*, an important underground newspaper. While in wartime Paris, Camus developed his philosophy of the absurd. The experience of World War II led many other intellectuals to similar conclusions. Published in 1942, the novel tells the story of an emotionally detached, amoral young man named Meursault. For his crime, Meursault is deemed a threat to society and sentenced to death. On the contrary, Camus was a persistent humanist. In 1942, the same year that *The Stranger* was published, Camus also published *The Myth of Sisyphus*, his famous philosophical essay on the absurd. Over the course of his career he produced numerous novels, plays, and essays that further developed his philosophy. Among his most notable novels are *The Plague*, published in 1947, and *The Fall*, published in 1956. In recognition of his contribution to French and world literature, Camus was awarded the Nobel Prize for Literature in 1954. Tragically, he died in an automobile accident just three years later. Though his career was cut short, he remains one of the most influential authors of the twentieth century, regarded both for the quality of his fiction and for the depth and insightfulness of his philosophy. Some ideas in *The Stranger* clearly resemble this working definition of existentialism, but the broader philosophy of existentialism includes aspects far beyond this definition that are not present in *The Stranger*. Hence, this SparkNote approaches *The Stranger* from the philosophical perspective of the absurd. When reading the novel, character development, plot, and prose style demand just as much attention as the specifics of the absurd. This SparkNote only discusses the absurd when such discussion provides insight on the text. Otherwise, the focus of this SparkNote remains on the text itself, as with any great work of literature.

Chapter 3 : Stranger (TV series) - Wikipedia

Good news, Stranger Things fans: A brand-new origin story is coming your way. Suspicious Minds is set before the events of Stranger Things. It's a prequel novel, and it'll follow Eleven's.

On a night like this I took you for a monster. Was it you put down that awful beast? And then you came along. Terribly kind of you. You drink the blood of half the town, and now this! And you talk of beasts? You hunters are the real killers! Or is it your Hunters are killers, nothing less! You call ME a beast? What would you know? Attack him a few times and he will transform, health replenished. It is advised to fight him on the balcony as the player can exploit the small doorway connecting it to the building and attack with impunity. Just watch out for his attack that causes the ground to throw you up against the ceiling. When transformed, he is extremely weak to poison. Three Poison Knives will poison him and remove about a third of his health. You can find some right next to him near the balcony edge. Once he transforms retreat to the doorway and throw a knife, wait for the poison to wear off and throw another, just make sure to retreat back to stay out of range of his ground pound attack. Alternatively, you can roll off the balcony, which should make him stand on the edge. He should be within shooting or throwing distance, but be unable to attack. If the Suspicious Beggar is outside of Oedon Chapel, you can attack him until he transforms. Like other enemies, he will not be able to enter the cathedral. You can safely attack him from inside, preferably with ranged attacks. Killing him successfully, he will drop the Beast Rune. He will be transformed into one of the Celestial Beings and drop the beast rune. Note, you will not get the large number of echoes from killing him this way like you can with the other two ways.

Chapter 4 : Suspicious Stranger - Guild Wars 2 Wiki (GW2W)

Dunwoody Police are investigating a child's report of a suspicious stranger approaching her at a bus stop in a vehicle, and have stepped up patrols in the area since the family reported the incident.

Edit Ardyn is a middle-aged man with red-violet hair, amber eyes, and strong facial features. He dresses in a long, black trench coat and pinstripe trousers. He wears a red scarf and a hooded, gray and white flower-print mantle. Ardyn wears a black fedora and sometimes wears a black winglike accessory on his left arm. He is the only notable person representing the empire to dress in black rather than white. His sclera turn black, his irises and pupils turn gold, his skin becomes paler, and black markings appear across his face. Personality Edit The man who was to be the first king of Lucis. He expresses his eccentric personality through his unique attire, and he is both polite and flamboyant. He sometimes acts suggestive, likely as a means to creep others out, calling Noctis a "tease" and stroking Prompto on his cheek. Ardyn is bold and manipulative; he remains civil, patronizingly so, even in the face of hostility, and perhaps even to attract hostility. He uses his influence over the empire to accomplish his goals. Behaving unpredictably, Ardyn remains casual and unfazed by the world around him. He taunts others, and is acting out of spite, regret, and a desire for vengeance. Having become the very thing he tried to prevent millennia ago, Ardyn longs for the day on which he will battle the True King. Ardyn endures a conflicted existence between dooming the world with the Starscourge by continuing to live, or looking for a way to die to seek peace in the afterlife. Ardyn yet claims to have earned the right to call Noctis "Noct", a nickname only his closest friends call him. He refuses to kill Noctis until the latter has become the True King, and during the final battle, repeatedly taunts Noctis, yet when he has Noctis pinned down, he releases him. Since he needs the True King to kill him to be able to die, Ardyn considers Noctis a means to an end and states his goal lies beyond revenge. Despite all his taunts, Ardyn displays a degree of affection for Noctis, as he enjoys how the latter has grown from being the helpless prince he was without his friends. According to Lead Scenario Developer Saori Itamuro [2] , Ardyn sought to rise to power in Niflheim to bring him closer to the line of Lucis , and Noctis in particular, as he has no interest in imperial rule. Ardyn is bent on destroying Noctis as king, and does not want him dead until then. As a result, he leads Noctis while tormenting him, entangling Noctis in a web of contradictions. He fell from grace when the Crystal saw him as unclean and he was demonized by his people and brother. Abilities Edit Ardyn and Noctis cross swords both wielding the power of kings. Ardyn conceals his true capabilities behind a frivolous and lighthearted exterior. He is an exceptional strategist, leader, manipulator and deceiver, effectively ruling the empire despite his lack of royal title. He aided in developing the process for converting humans into miasma , a deed that fueled his rise to his position as chancellor and paved the way for the rest of his plans. While Ardyn uses a simple knife to murder Lunafreya, he later reveals his supernatural powers and true prowess in combat. Because Ardyn is the oldest member of the Lucian royal family, he can use the same powers Noctis can, and to seemingly greater degree as he suffers no strain in maintaining Armiger. While he has the same royal arms Noctis can collect sans the Sword of the Father , though he has it later , Ardyn also has a more extensive set of weapons such as a giant scythe unavailable to the latter. It may be some of the "lost" royal arms or his personal addition to Armiger, or even another form of his daemonic energy. Uniquely, he sometimes uses his royal arms in a wing formation. He can warp , phase and fly at high speeds. Ardyn can eject dark energy out of his hand to incapacitate others, surround himself with it to boost his sword strikes and let out a giant burst attack, and shoot red laser beams. In Episode Ardyn, he has additional abilities where he can focus a spiral of dark energy in an arena and then explode it and also transform into a dark smoke to fly. As the Starscourge incarnate, Ardyn has the power to spread it all around Eos. He has control over daemons , able to assimilate them to strengthen himself as well as turn others into daemons. He exudes miasma from his body at will, but unlike regular daemons, his cannot be dispelled by sunlight. He can manifest and erect the Wall , although it is tainted by daemonic energy, and can even use the Starscourge to brainwash certain rulers of yore into fighting Noctis. Ardyn seems to be either immune to pain or extremely resilient to it, as he claims that pain is something only mortals feel. Being the Starscourge incarnate, he is a true immortal and even if his body is

destroyed, he will still revive and the only thing that can destroy him for good is the True King wielding the power of Providence. He can drive and has a red car while in Lucis. Edit A self-styled "man of no consequence," Ardyn possesses more power than he first lets on. The Ardyn who stands on the Altar of the Tidemother is a far throw from the "man of no consequence" who greeted the boys at Galdin Quay. Though he has clearly made an enemy of the crown prince, his motivations are as of yet unknown. Though Ardyn was born to become the Founder King of Lucis, fate had other plans for him. Blessed with the power to heal those afflicted with the Starscourge, he traveled the world purging the plague from their bodies by absorbing it into his own. Yet when he stood before the Crystal for judgment, it deemed him unworthy of becoming its champion, decrying him as impure of heart. Ardyn was cast into exile, shunned by the people who once adored him and condemned by his own flesh and blood. In a world he could share with no one. He was chosen by the Crystal to save Eos from the Starscourge, a malady that transforms people into daemons, and his family line was given power by the gods. He absorbed the Starscourge into his own body to protect his subjects, and while his actions saved thousands across the world, he was rejected by the Crystal as tainted. He was denounced by the Astrals and his ascendance to the throne was denied. Ardyn became demonized by his younger brother Somnus , who would become the Founder King in his stead. As the fallen King of Light, Ardyn is barred entry to the afterlife since the daemons he had absorbed have rendered him immortal, and he is sustained by the Starscourge itself. He assumes his old family name, plotting to one day end the Astral-appointed bloodlines of the Lucian kings and Tenebraen Oracles, alongside their divine artifacts. He is chained for two millennia until being freed by Verstael Besithia and again spreading his influence on the world. Ardyn established himself as chancellor to Iedolas Aldercapt, the emperor of Niflheim. It is implied, although not stated outright, that Ardyn was the one who corrupted the Astral god Ifrit and resurrected him with the Starscourge. Shiva awoke in M. She fought Niflheim to save Ifrit, but was killed herself, Ardyn being part of the war effort that subjugated her. Although Ardyn is immortal in human terms, the Astrals seem to simply refer to humans as "mortals. As depicted in Kingsglaive: Final Fantasy XV, in M. Besides relaying demands for Lucis to surrender all territories save for the Crown City of Insomnia , Ardyn also insists for the king to have his son Noctis wed Lunafreya Nox Fleuret, the Oracle. Ardyn meets Noctis and his friends at Galdin Quay where he tells them the ferry is not running. Declaring himself an "impatient traveler," Ardyn states the ceasefire between Lucis and Niflheim is "getting us nowhere. The pair watches the Old Wall fight a Diamond Weapon , a recently constructed magitek armor the empire unleashed upon the city, before fleeing on an airship. Ardyn laments it is a waste to see a city as glorious as Insomnia destroyed. Ardyn meets Noctis and his friends. He bids them goodbye, but returns after Noctis forges a covenant with the Astral. Ravus begrudges Noctis as the apparent True King who is yet oblivious to the danger his mission puts Lunafreya in. Ardyn stops Ravus from attacking Noctis and lets them leave the base. When Noctis is looking for mythril to repair the royal vessel so he can get to Lunafreya in Altissia , Ardyn has the roadblocks to the Vesperpool opened and Commodore Aranea Highwind assist him. Ardyn tells Noctis that while he is the chancellor, he is not in charge of the army. Lunafreya wants to rouse the Hydraean, Leviathan , to help Noctis. Ravus, as the high commander of the imperial army, is on a task to kill Leviathan before Noctis can forge his covenant. Ardyn talks with Ravus in front of the cathedral where Lunafreya was to wed Noctis. After she summons Leviathan, Ardyn stabs Lunafreya with a dagger knowing that Noctis would witness it. Though Ignis is fooled at first, Ravus sees through the disguise and makes a futile attack. The two are detained by magitek soldiers while Ardyn gloats and threatens to kill Noctis. Without the Oracle holding back the Starscourge, Eos is plunged into further crisis. Ravus is blamed for the incident with the Leviathan going on a rampage in Altissia and is sentenced to death. He torments him by tricking Noctis into pursuing his friend Prompto and to push him off the train. Noctis meets Aranea in Tenebrae where he learns Ardyn is left in charge of a chaotic empire, as all the other higher ups are gone and the emperor is but a husk of his former self. As he passes through Ghorovas Rift , the Glacian grants Noctis her power. Though frozen and shattered, Ardyn returns, revealing to Noctis that he is immortal. Ardyn watches Prompto ride toward Galea. Prompto learns that he is a clone created by Verstael. Confronting a mutating Verstael, Prompto kills him and Ardyn taunts him about his patricide over the speaker system. Prompto later enters an illusion where he is hunted by Noctis while

appearing as an MT, but whether this is a projection of his own mind or created by Ardyn is ambiguous. It is implied Ardyn lets Ignis and Gladiolus open the vault to the Crystal room, and lets them view a recording of Ravus first confronting the emperor, and then being killed by Ardyn himself masquerading as Noctis. He scatters the letters Ravus had sent to Lunafreya about his corpse for Noctis to discover. After Noctis reunites with his friends, Ardyn has the trio face Emperor Aldercapt and Ravus whom he has turned into daemons. When Noctis is forced to abandon his friends to seek power from the Crystal, Ardyn confronts him and reveals his true identity. As he watches the Crystal absorb Noctis, Ardyn states he will be waiting for him to return as the True King. Unharmed by the Light. The Chosen King, indeed. Allow me to regale you with a tale.

Chapter 5 : The Stranger, Seattle's Only Newspaper

A Husband and Wife Who Kept the Same Shocking Secret from One Another | The Oprah Winfrey Show | OWN - Duration: OWN 11,, views.

Chapter 6 : Police investigate suspicious stranger at bus stop - Story | WAGA

Two Suspicious Strangers can be seen running around the Bazaar Docks cloaked, picking the pockets of merchants and visitors that came to attend the Festival of the Four Winds. Location [edit] Maguuma Jungle.

Chapter 7 : Ardyn Izunia | Final Fantasy Wiki | FANDOM powered by Wikia

Not only is the world of Hawkins being expanded with comic books, but "Stranger Things" is also spawning its first spinoff novel with Suspicious Minds, detailed by EW today. "Suspicious.

Chapter 8 : The Suspicious Housekeeper - Wikipedia

Shady strangers are spies of Lucien found in Draynor calendrierdelascience.com ones without hoods are Suspicious calendrierdelascience.com play a role in the While Guthix Sleeps quest, as the player must capture one for questioning.

Chapter 9 : Suspicious Beggar | Bloodborne Wiki

Hope that Suspicious Partner would have a Part 2 that would give focus to their families. It would be fun to see what would the interaction/s between Bong Hee and her future mother-in-law and Ji Wook to Bong Hee's mom.